Scripts externos

<https://github.com/DaniDevy/FPS_Movement_Rigidbody/blob/master/MoveCamera.cs>

<https://github.com/DaniDevy/FPS_Movement_Rigidbody/blob/master/PlayerMovement.cs>

<https://github.com/majedmadam/Weapon_System/blob/main/Weapon.cs>

<https://github.com/majedmadam/Weapon_System/blob/main/WeaponManager.cs>

<https://github.com/majedmadam/Weapon_System/blob/main/WeaponStats.cs>

Assets Externos

<https://assetstore.unity.com/packages/tools/animation/leantween-3595>

<https://freesound.org/people/Migfus20/sounds/559846/>

<https://freesound.org/people/oymaldonado/sounds/75313/>

<https://freesound.org/people/IchBinJager/sounds/272068/>

<https://freesound.org/people/Claiber7901/sounds/544676/>

<https://freesound.org/people/Rock%20Savage/sounds/58904/>

<https://freesound.org/people/coolabc/sounds/579531/>

<https://onlymorozov.itch.io/honk-3-asets>

<https://zsky2000.itch.io/low-poly-weapons-pack-v1>

<https://assetstore.unity.com/packages/essentials/tutorial-projects/unity-particle-pack-127325>

<https://www.dafont.com/freedoomed.font>